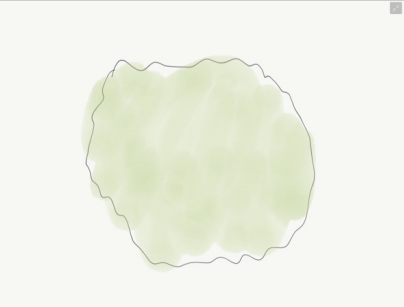





The Well

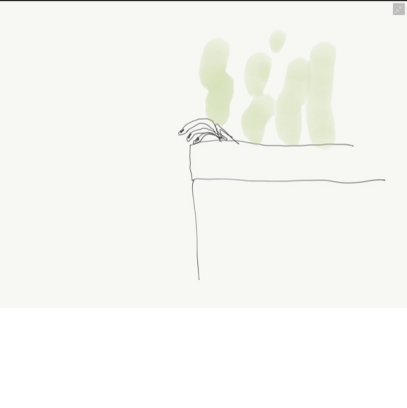
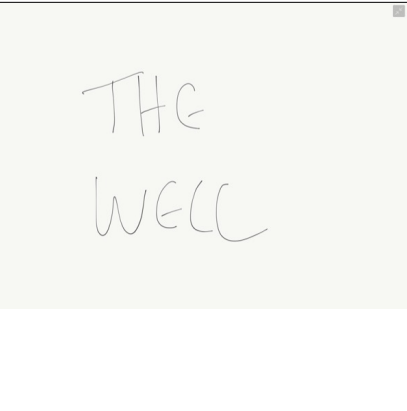
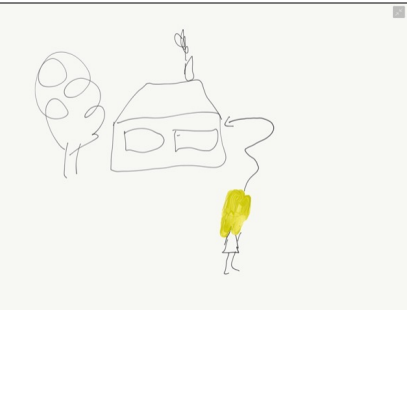
PREPARED BY: Justin Hyne
 PRODUCTION COMPANY: HyneSight Films
 PREPARED FOR:
 DATE: 4th Feb 2020
 TOTAL DURATION: 0:00
 VERSION:
 NOTES:

VIDEO		AUDIO		IMAGE
1. 00:00	Looking up at well water from underneath			
	SIZE	CLOSE-UP (CU)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
2. 00:00	Moving up inside of well			
	SIZE	CLOSE-UP (CU)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			

The Well

<p>3. 00:00</p>	<p>Tracking towards the well from just above floor</p>		
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>4. 00:00</p>	<p>Approach outside of well</p>		
<p>SIZE</p>	<p>CLOSE-UP (CU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			


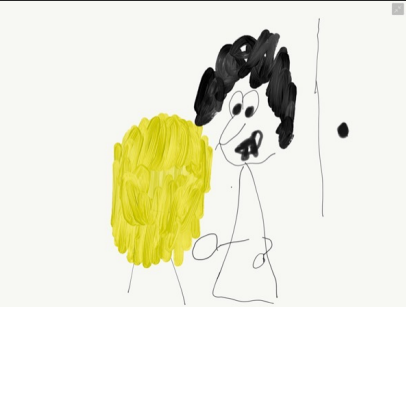
The Well

5. 00:00	Fingers of creature appear over top of well	<u>CREATURE</u>		
	SIZE	CLOSE-UP (CU)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
6. 00:00	Title Card: The Well			
7. 00:00	The Impatient One approaches the ranch house	<u>IMPATIENT ONE</u>		
	SIZE	WIDE (WS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	



The Well

	MOVEMENT		EQUIPMENT				
	NOTES						
8. 00:00	The Impatient One enters the ranch house, watched by the Old Hag	<u>IMPATIENT ONE</u> <u>OLD HAG</u>					
					SIZE	WIDE (WS)	FRAME
					EXTRA		FOCAL LENGTH
					AOV		SETUP
					ANGLE		CAMERA
					MOVEMENT		EQUIPMENT
					NOTES		
9. 00:00	We see the Old Hag sitting on a chair by the door	<u>OLD HAG</u>					
					SIZE	WIDE (WS)	FRAME
					EXTRA		FOCAL LENGTH
					AOV		SETUP
					ANGLE		CAMERA
					MOVEMENT		EQUIPMENT
					NOTES		



The Well



10. 00:00	The Impatient One approaches the Old Hag	<u>IMPATIENT ONE</u> <u>OLD HAG</u>		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
11. 00:00	The Impatient One and the Old Hag talk	<u>IMPATIENT ONE</u> Well? <u>OLD HAG</u> 'Undred. Gimme 'undred.		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			

The Well

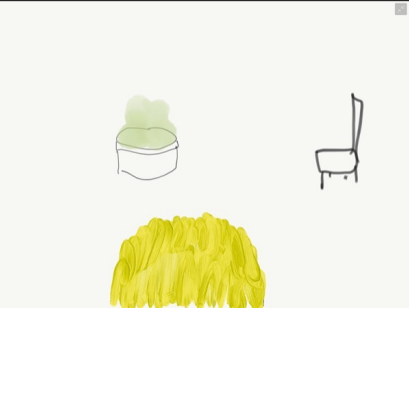
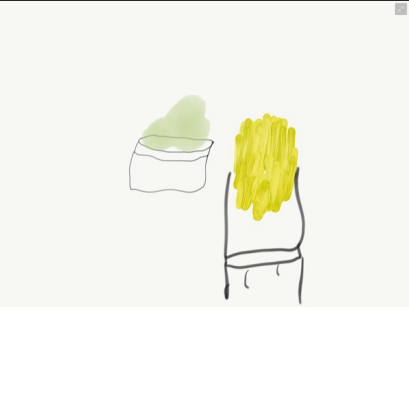
<p>12. 00:00</p>	<p>The Impatient One pulls out some bills</p>	<p><u>IMPATIENT ONE</u> This will cure me?</p> <p><u>OLD HAG</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>13. 00:00</p>	<p>The Old Hag smells the bills</p>	<p><u>IMPATIENT ONE</u></p> <p><u>OLD HAG</u> Smells like innocence!</p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well

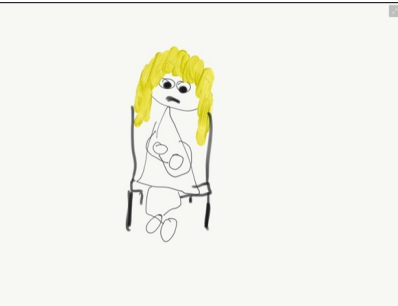

<p>14. 00:00</p>	<p>The Old Hag unlocks the door</p>	<p><u>OLD HAG</u></p>		
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>		
<p>EXTRA</p>		<p>FOCAL LENGTH</p>		
<p>AOV</p>		<p>SETUP</p>		
<p>ANGLE</p>		<p>CAMERA</p>		
<p>MOVEMENT</p>		<p>EQUIPMENT</p>		
<p>NOTES</p>				
<p>15. 00:00</p>	<p>The Impatient One goes down the stairs</p>	<p><u>IMPATIENT ONE</u> <u>OLD HAG</u></p>		
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>		
<p>EXTRA</p>		<p>FOCAL LENGTH</p>		
<p>AOV</p>		<p>SETUP</p>		
<p>ANGLE</p>		<p>CAMERA</p>		
<p>MOVEMENT</p>		<p>EQUIPMENT</p>		
<p>NOTES</p>				

<p>16. 00:00</p>	<p>We see the Impatient One coming down the stairs. The Old Hag slams the door shut and locks it</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>17. 00:00</p>	<p>The Impatient One sees the chair</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

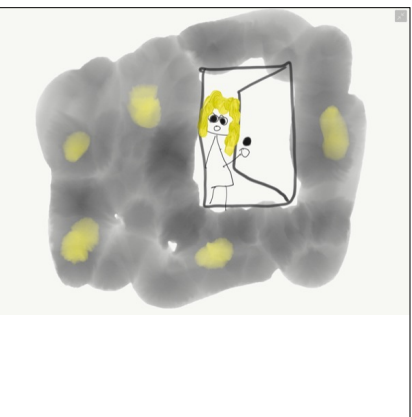
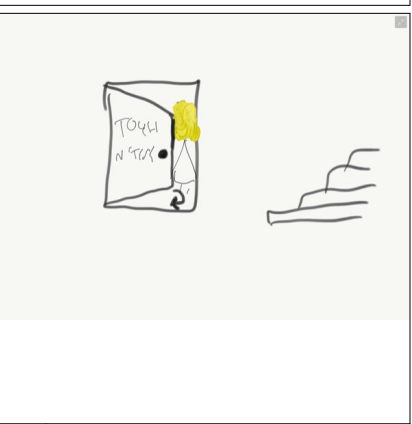
The Well



18. 00:00	The Impatient One looks over to the well	<u>IMPATIENT ONE</u>		
	SIZE	WIDE (WS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
19. 00:00	The Impatient One sits on the chair looking at the well	<u>IMPATIENT ONE</u>		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			

The Well

<p>20. 00:00</p>	<p>We look at the Impatient One watching the well</p>	<p><u>IMPATIENT ONE</u> Nothing's happening!</p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>21. 00:00</p>	<p>The Impatient One gives up waiting and heads over to the other door.</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well

<p>22. 00:00</p>	<p>We see the Impatient One open the door from the inside</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>23. 00:00</p>	<p>The Impatient One goes inside the new room. The door slams behind her.</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

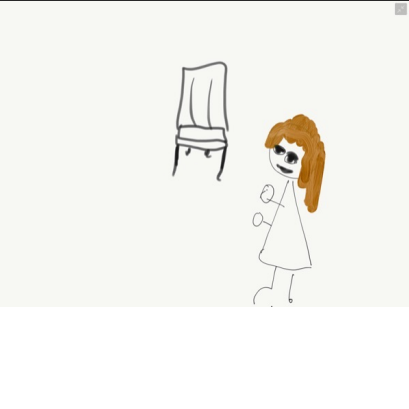
<p>24. 00:00</p>	<p>The Impatient One tries the handle for just a few seconds before giving up</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>25. 00:00</p>	<p>The Impatient One looks around the room and sees a dead body</p>	<p><u>IMPATIENT ONE</u> <u>THE NARCOLEPTIC</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

<p>26. 00:00</p>	<p>Caption Card: Part 2: A Cure for Narcolepsy</p>		
<p>27. 00:00</p>	<p>We see The Narcoleptic coming down the stairs. She is talking to the Old Hag off screen</p>	<p><u>THE NARCOLEPTIC</u> So, I wait till it comes out? Then it offers me the drink? Then I'm cured?</p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>28. 00:00</p>	<p>The Old Hag explains again</p>	<p><u>OLD HAG</u> Yip! Yooz wait frit a come out. Then it gives you drink. Then yooz cured.</p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	



The Well


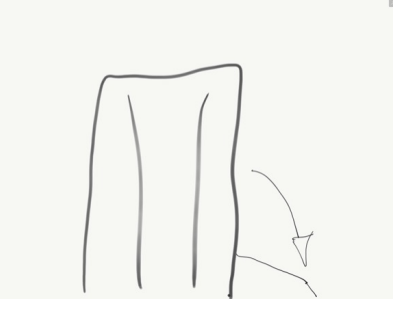
	MOVEMENT		EQUIPMENT	
	NOTES			
29. 00:00	We see that The Narcoleptic has fallen asleep on the stairs	<p><u>OLD HAG</u> Oi! Wakes up</p> <p><u>THE NARCOLEPTIC</u></p>		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
30. 00:00	The Narcoleptic opens her eyes which seem extremely sleepy	<p><u>THE NARCOLEPTIC</u></p>		
	SIZE	MEDIUM CLOSE-UP (MCU)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			

The Well

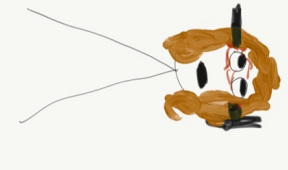

31. 00:00	The Old Hag watches her as she goes down the stairs	<u>OLD HAG</u> <u>THE NARCOLEPTIC</u>		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
32. 00:00	The Narcoleptic sees the chair	<u>THE NARCOLEPTIC</u>		
	SIZE	WIDE (WS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			



The Well

<p>33. 00:00</p>	<p>The Narcoleptic sits on the chair. She is already getting tired.</p>	<p><u>THE NARCOLEPTIC</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>34. 00:00</p>	<p>We see the well that she is looking at</p>		
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			


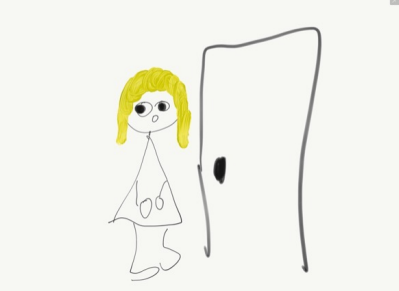
<p>35. 00:00</p>	<p>The Narcoleptic is about to fall off her seat, fast asleep</p>	<p><u>THE NARCOLEPTIC</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>36. 00:00</p>	<p>We see her body fall out of frame</p>	<p><u>THE NARCOLEPTIC</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			


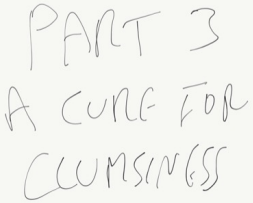

The Well

<p>37. 00:00</p>	<p>We see her body on the ground with a spike through her head. She is dead</p>	<p><u>THE NARCOLEPTIC</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>38. 00:00</p>	<p>We see the creature hands come over the side of the well and raise up in frustration</p>	<p><u>CREATURE</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

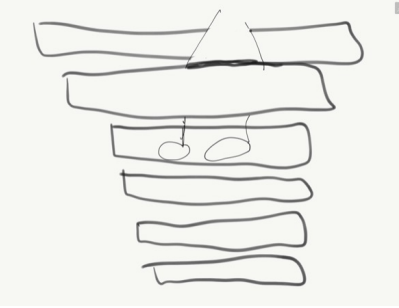

<p>39. 00:00</p>	<p>The Old Hag appears at the top of the stairs. She shrugs her shoulders, motioning in equal frustration to the creature</p>	<p><u>OLD HAG</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>40. 00:00</p>	<p>We are back with The Impatient One trying the door once again</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well

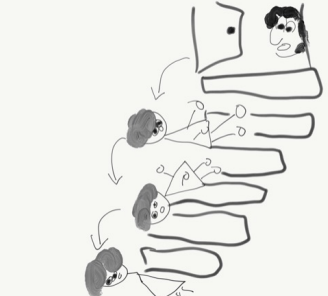

<p>41. 00:00</p>	<p>The Old Hag calls out to her through the door</p>	<p><u>OLD HAG</u> Turn 'andle</p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>42. 00:00</p>	<p>The Impatient One gives up too quickly as always and looks around the room again.</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

43. 00:00	She sees another corpse. This time their neck is broken		<u>THE CLUMSY ONE</u>		
	SIZE	MEDIUM CLOSE-UP (MCU)	FRAME		
	EXTRA		FOCAL LENGTH		
	AOV		SETUP		
	ANGLE		CAMERA		
	MOVEMENT		EQUIPMENT		
	NOTES				
44. 00:00	Caption Card: Part 3: A Cure for Clumsiness				
45. 00:00	The Clumsy One is on the stairs talking to the Old Hag		<u>THE CLUMSY ONE</u> Are you sure this is safe? <u>OLD HAG</u>		
	SIZE	MEDIUM (MS)	FRAME		
	EXTRA		FOCAL LENGTH		
	AOV		SETUP		
	ANGLE		CAMERA		

The Well



	MOVEMENT		EQUIPMENT	
	NOTES			
46. 00:00	We see The Clumsy One's feet from behind the staircase	<u>THE CLUMSY ONE</u>		
	SIZE	MEDIUM CLOSE-UP (MCU)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			
47. 00:00	The Old Hag goes to shut the door	<u>OLD HAG</u> Yip, it safe...		
	SIZE	MEDIUM (MS)	FRAME	
	EXTRA		FOCAL LENGTH	
	AOV		SETUP	
	ANGLE		CAMERA	
	MOVEMENT		EQUIPMENT	
	NOTES			

The Well



<p>48. 00:00</p>	<p>As the Old Hag closes the door, The Clumsy One trips and falls down the stairs. The Old Hag hears her fall, opens the door and looks on.</p>	<p><u>THE CLUMSY ONE</u> <u>OLD HAG</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>49. 00:00</p>	<p>The Clumsy One lands at the bottom of the stairs and hits her head hard, snapping her neck. She is dead</p>	<p><u>THE CLUMSY ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well



<p>50. 00:00</p>	<p>The Creature's hands once again appear over the top of the well and raise up in frustration.</p>	<p><u>CREATURE</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>51. 00:00</p>	<p>The Old Hag is equally frustrated.</p>	<p><u>OLD HAG</u> Not again!</p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

<p>52. 00:00</p>	<p>We are back with the Impatient One, still trapped in the side room. She is now hysterical.</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>53. 00:00</p>	<p>She frantically tries to open the door by pushing and pulling it.</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

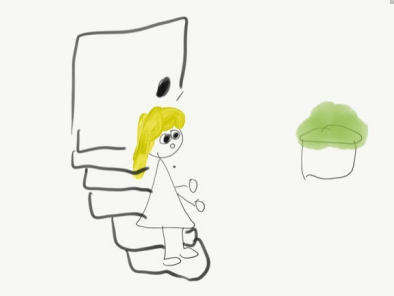

The Well

<p>54. 00:00</p>	<p>The Old Hag calls out again, this time very annoyed.</p>	<p><u>OLD HAG</u> Turn 'andle!</p>	
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>55. 00:00</p>	<p>The Impatient One finally tries the handle and manages to escape the side room</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

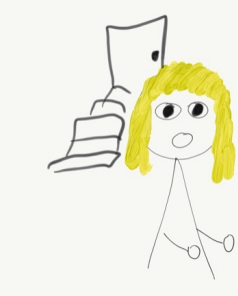

The Well

<p>56. 00:00</p>	<p>The Impatient One runs up the stairs, banging on the basement door.</p>	<p><u>IMPATIENT ONE</u> Let me out!</p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>57. 00:00</p>	<p>The Old Hag reiterates the rules.</p>	<p><u>OLD HAG</u> No coming out till ya seez it.</p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			



The Well

<p>58. 00:00</p>	<p>The Impatient One doesn't wait for long and moves back down the stairs. Looking over towards the well</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>59. 00:00</p>	<p>We see the creatures hands appear over the top of the well again</p>	<p><u>CREATURE</u></p>	
<p>SIZE</p>	<p>CLOSE-UP (CU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well

<p>60. 00:00</p>	<p>The Impatient One is unfazed and continues on</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>MEDIUM (MS)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			
<p>61. 00:00</p>	<p>We see the Impatient One's head appear over the top of the well. She sees something and screams</p>	<p><u>IMPATIENT ONE</u></p>	
<p>SIZE</p>	<p>CLOSE-UP (CU)</p>	<p>FRAME</p>	
<p>EXTRA</p>		<p>FOCAL LENGTH</p>	
<p>AOV</p>		<p>SETUP</p>	
<p>ANGLE</p>		<p>CAMERA</p>	
<p>MOVEMENT</p>		<p>EQUIPMENT</p>	
<p>NOTES</p>			

The Well

<p>62. 00:00</p>	<p>The Old Hag is happy</p>	<p><u>OLD HAG</u> Finally!</p>		
<p>SIZE</p>	<p>MEDIUM CLOSE-UP (MCU)</p>	<p>FRAME</p>		
<p>EXTRA</p>			<p>FOCAL LENGTH</p>	
<p>AOV</p>			<p>SETUP</p>	
<p>ANGLE</p>			<p>CAMERA</p>	
<p>MOVEMENT</p>			<p>EQUIPMENT</p>	
<p>NOTES</p>				
<p>63. 00:00</p>	<p>The creatures hands reach out, grab the Impatient One's head and pulls her into the well</p>	<p><u>IMPATIENT ONE</u> <u>CREATURE</u></p>		
<p>SIZE</p>	<p>WIDE (WS)</p>	<p>FRAME</p>		
<p>EXTRA</p>			<p>FOCAL LENGTH</p>	
<p>AOV</p>			<p>SETUP</p>	
<p>ANGLE</p>			<p>CAMERA</p>	
<p>MOVEMENT</p>			<p>EQUIPMENT</p>	
<p>NOTES</p>				